



## **Legislative & Rules Committee – Board of Representatives**

Benjamin Lee, Chair

Elise Coleman, Vice Chair

# **Notice of Meeting**

**Date:** Tuesday, November 17, 2020

**Time:** 7:00 p.m.

**Place:** This meeting will be held remotely. The meeting can be accessed on a computer, tablet or smartphone at <https://us02web.zoom.us/j/86599402424> or [www.zoom.com](http://www.zoom.com) - Webinar ID: 865 9940 2424 by telephone at 1-646-558-8656 - Webinar ID: 865 9940 2424

The Legislative & Rules Committee will meet as indicated above. The agenda is as follows:

<b>Item No.</b>	<b>Description</b>	<b>Invitee(s) or Designees</b>
1. <a href="#">LR30.100</a>	REVIEW; Sale of Unused City Properties. 09/24/20 – Submitted by Mayor Martin 09/29/20 – Approved by Planning Board 10/08/20 – To be Considered by Board of Finance 10/20/20 – Report Made & Held by Committee 8-0- 0	<b>TO BE HELD</b>
2. <a href="#">LR30.101</a>	APPROVAL; Amendment of the Rules of the Board to Add Subsection V.D.6 Concerning Voting During Remote Meeting Authorized by State of Emergency. 10/07/20 – Submitted by President Quinones 10/20/20 – Held by Committee, as amended, 7-0-0	
3. <a href="#">LR30.097</a>	REVIEW; Possible Ordinance Creating Stamford Senior Commission. 09/01/20 – Submitted by Reps. Coleman, Pratt, Sherwood, Stella, Curtis, Zelinsky and Quinones 09/22/20 – Report Made & Held by Committee 8-1-0 10/20/20 –Held by Committee 8-0- 0	<b>E. Bromley C. Crain</b>
4. LR30.102	REVIEW; Possible Ordinance Declaring Election Day a Municipal Holiday. 11/03/20 – Submitted by Rep. Jacobson	<b>K. Emmett</b>

***As a Secondary Committee: (Land Use Committee Meeting 12/2/20)***

1. [LU30.050](#) RESOLUTION and public hearing; Approving the Sale of Property Located at 0 West Park Place (a/k/a 66 West Park Place & Park Square West III), Stamford, Connecticut by the City of Stamford Urban Redevelopment Commission to Tullamore LLC.  
10/08/20 – Submitted by Thomas Madden  
09/29/20 – Approved by Planning Board  
11/12/20 – To be considered by Board of Finance